FROM THE DIRECTOR

First of all, I would like to thank you for your interest in a brand new theatre experience for Theatre at Tusculum. We are very excited to bring this new adventure to the beautiful grounds at the Doak House.

The entire evening will be a fundraiser for many campus and community organizations. Our 2022-2023 Center for the Arts season is focusing on storytelling and bringing back the written word in all of its forms. So what better way is there than to bring some of the great spooky tales of literature and folklore and bring them to life, in the woods... at night... at Halloween! Original adaptations of famous literary works will include, *The Raven, Tell Tale Heart*, the witch's scenes from *Mac Beth*, the story of the *Jabberwocky* from *Alice in Wonderland* and an original work from folklore The *Black Aggie*.

Our haunted evening will consist of five short stories being performed in various areas in and around the Doak House. Very much like a Renaissance Faire. We will have vendors from the University Student organization as well as from the community, selling popcorn, cider, face painting, etc.

Each story will be a maximum of 10 minutes long and performed simultaneously. These stories will be performed throughout the evening 6 times with a 10 minute break in between. The audience will walk to each performance and can choose any order in which to view each story. Between each performance the audience will be able to enjoy the vendor tables, bon fire, pick-a-pumpkin and the Museum in the Doak House. There will be characters roaming the grounds performing/improv with the audience and assisting them in finding their way to a new story. Then at the sound of a bell, a new round of stories begins. Wash, rinse and repeat! The evening should be a fun time for all.

Thank you for your support and talents in what I believe will be an amazing experience and theatre season.

-Beth Schnura



E.A.P & Other Haunted Stories in the Woods LIST OF STORIES AND ROLES

THE RAVEN

by Edgar Allan Poe, adapted by Beth Schnura (4 speaking roles)

A man's journey into madness and struggle with grief. The three storytellers narrate as POE brings the story to life. Setting will be in the Doak House or the Academy Building.

POE (male)

THE STORY TELLERS: ONE, TWO & THREE (male or female)

TELL TALE HEART

by Edgar Allan Poe, adapted by Beth Schnura (1 role) (possible double cast)

A story of madness and murder. A single actor will switch between narrator and first person to portray the murderous night. Setting will be in the Doak House or the Academy Building

TELLER (male or female)

JABBERWOCKY

by Lewis Carrol, adapted by Zach Gass (1 speaking role) (possible double cast)

A medieval KNIGHT'S recollection of the hunt for a creature called the Jabberwocky. Setting is by the bonfire.

KNIGHT (male or female)

WITCHES THREE

excerpts from MacBeth by William Shakespeare,

DOUBLE TROUBLE (from Harry Potter)

Music by John Williams/arr. Teena Chinn (3 speaking, 4-6 singing roles)

Readings from Act 1 Scene 1 and Act 4 Scene 1. Witches around the cauldron. Song with recorded accompaniment will follow the readings and join the WITCHES THREE around the cauldron. WITCHES THREE are not required to sing but may if they choose. Setting will be in the woods by the old Spring House.

FIRST WITCH (male or female)

SECOND WITCH (male or female)

THIRD WITCH (male or female)

SINGING WITCHES (male or female) 4-6

BLACK AGGIE

by Zach Gass (4 speaking 2 non speaking)

An original interpretation of a famous urban legend, Black Aggie. She is said to be an evil spirit who supposedly haunts the woods. Six teens will see if Aggie will come for a visit. Setting will be in the woods behind the wooden shed.

EDDIE (male) **RAY** (male)

STEVE (male) ANNIE (male)

ROD (Male) Non-speaking role. Ghost AGGIE (female) Non-speaking role. Ghost

ADDITIONAL CAST

(Improv, ad lib with audience) (8-10 roles)

TOWN CRYER TIME KEEPER BELL RINGER SCENE KEEPERS

Male or female. They will roam the grounds in character and announce the beginning of each session and entertain in between story sessions. Interact with the audience.